'Cherish Food Corps' Interactive Game

(Below is the suggested guideline only. School can adjust the content according to own need.)



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Game materials include:

- Game Guideline
- E-copy of Cherish Food Diary*
- E-copy of Cherish Tool sticker*

*Schools are welcome to print the e-copy

Introduction:

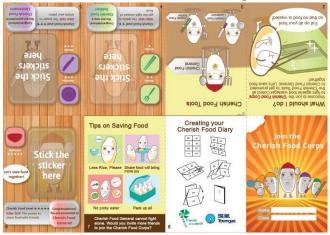
Each student will be given a Cherish Food Diary. Students who are able to finish all food at lunch or tea time will be given a "Cherish Tool" sticker each day. When students successfully collect the whole series of stickers, they will be promoted as "Cherish Food General" and win the game.

Objective: To build up an attitude of cherishing food among campus through students' support with actual deeds.

Action period: One day to one week (or even longer)

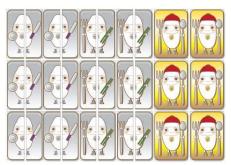
Action 1-2-3:

- 1. Schools can print and prepare the diary and stickers according to the number of participating students
- 2. Each student will be given a Cherish Food Diary to record their cherish food situation in a week, and cross check with neighbors whether each other has finished their food.



3. Students who are able to finish all food at lunch and tea time will be rewarded with a "Cherish Tool" sticker each day. When students gather the required stickers for each corps rank, they can move up to a higher position. Corps ranks are divided into three levels: Cherish Food Soldier (2 pieces of tools), Cherish Food Lieutenant (2 pieces of tools) and Cherish Good General (1 piece of tools).

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- 4. Students who successfully collect the whole series of stickers will be promoted as "Cherish Food General".
- 5. After the activity, students can share their Cherish Food Corps position with their friends.

Cherish Food Corps Accomplishment

I have got ______ "Cherish Tool" stickers. My total number of Cherish Food Meals is ______ meals.

My position in Cherish Food Corps is <u>Cherish Food Soldier/ Cherish Food Lieutenant/</u> <u>Cherish Good General</u> (Circle the appropriate position).

Pre-school version

- Announce that all students have been named 'Cherish Food Soldier' on the activity day.
- Each student has two missions:
 - (1) Not to waste any food finish all the food they order or being given;
 - (2) Whenever they discover any food-wasting behavior of their classmates, encourage the classmates to finish all the food.
- As long as students can finish all their food once, they can be promoted to "Cherish Food General" directly and be awarded with a sticker.
 - * Class teachers may adjust the content of this themed activity according to own needs

